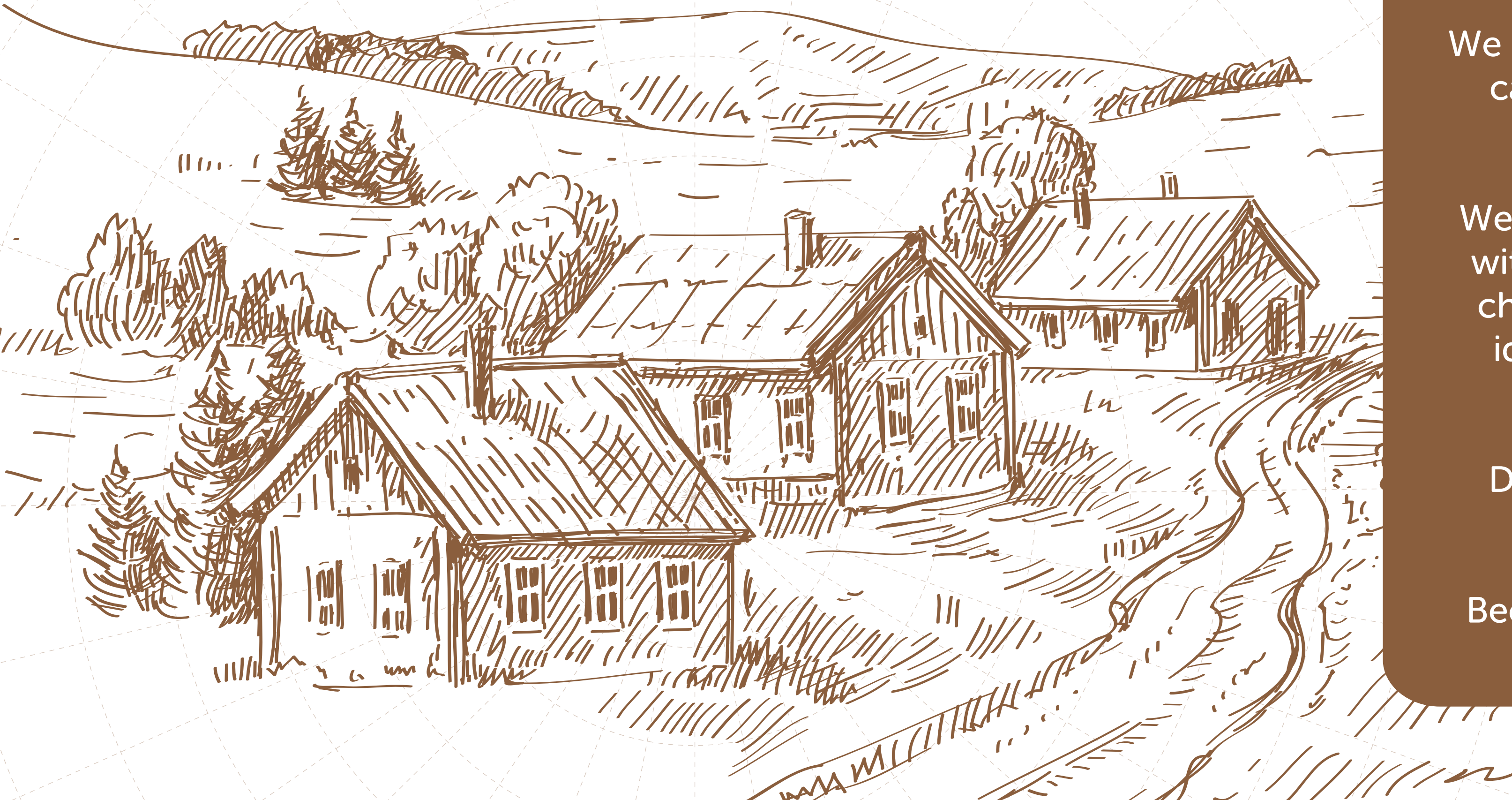




# SMART AGRICULTURE WORKSHOPS

# A MATTER OF THE COUNTRY



We decided to solve our national issues with the courage drawn from our dreams.

We envisioned a future where both humans and nature can thrive together, and in this vision, we gave the leading roles to our children and youth.

We want to discover young talents who are brimming with boundless imagination, chasing their dreams to change the world, believing in themselves and their ideas, and blending the power of the past and the future for inspiration.

Dreams give courage for the future, and issues are shaped by solutions.

Because we believe the ideas that will save the world are hidden within them.



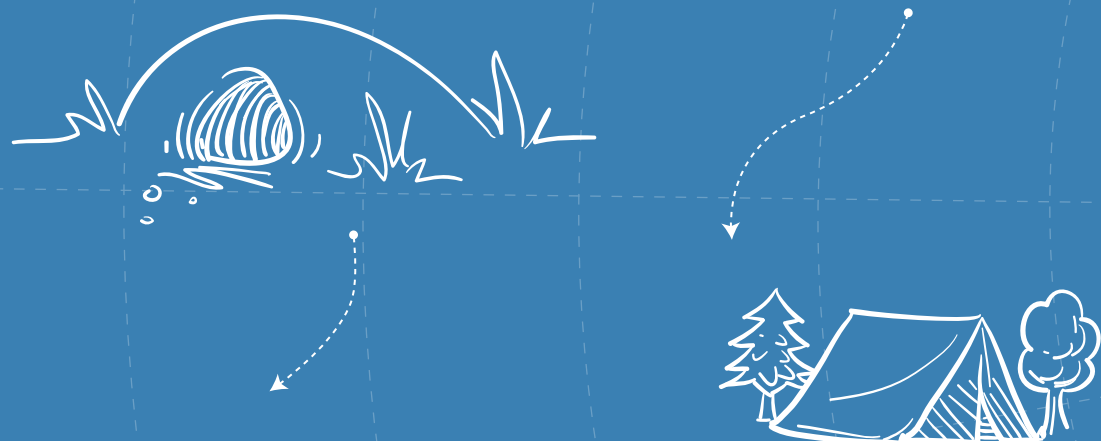
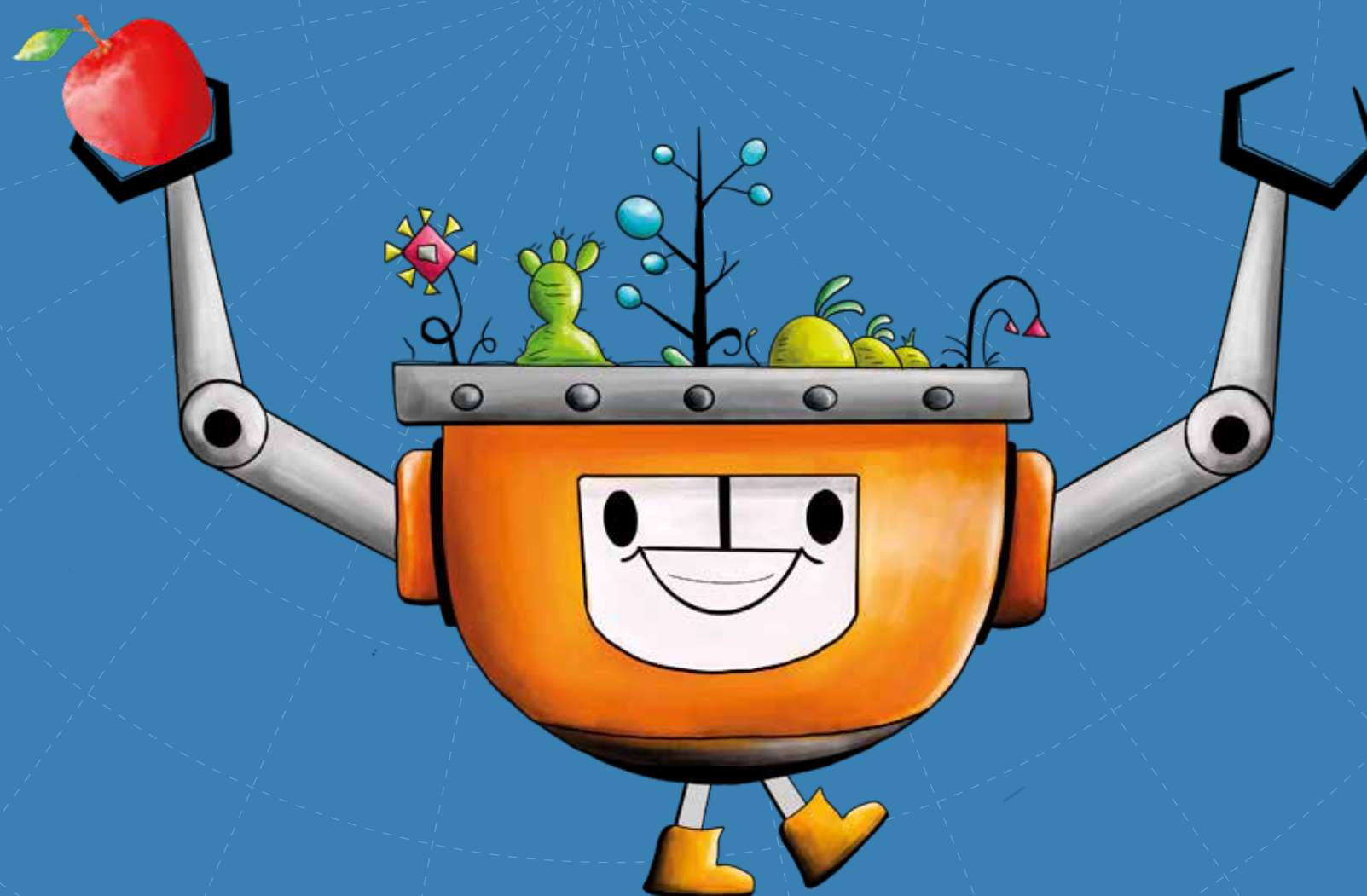
**AGRICULTURE**

**INNOVATION**

**MY MIND IS IN THE EARTH!**

**TECHNOLOGY**

**ENTREPRENEURSHIP**

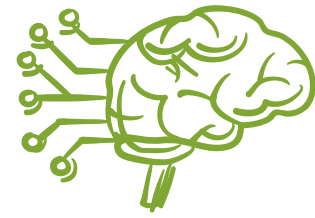


# PURPOSE

**Societal  
Agricultural  
Awareness**



**New  
Generation  
Agricultural  
Productivity**



**Transferring  
Existing  
Technology to  
the Agricultural  
Sector**



**Development  
of National  
Agricultural  
Technologies**






# Our Brands

 ACTIVITIES

 PARK

 LIBRARY

 CAMP

 SCIENCE

# WE ARE LOOKING FOR IDEAS TO SAVE THE WORLD





# Our Educational System



**Emotional Learning**

**Social Entrepreneurship**

**Experiential Learning**

**Design-Oriented Thinking**

**Food and Agricultural Literacy**

**Peer Interaction**

**Data-Driven Thinking**

**Technology Literacy**

**Computational Thinking**



# WORKSHOPS DESIGNING THE FUTURE

SEED

SAPLING

FOREST







# EDUCATION CENTRES



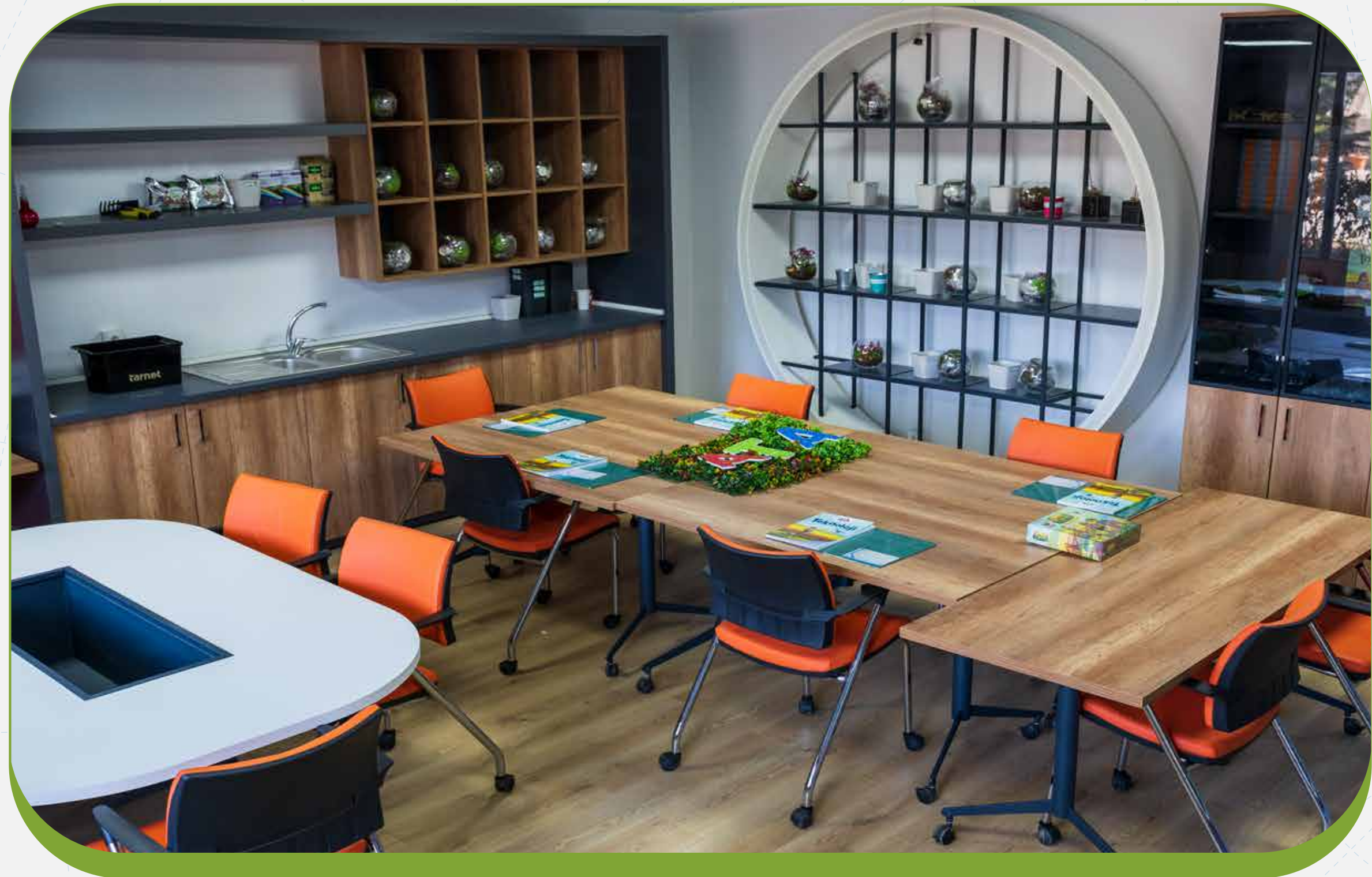
# Education Institutions

## SEED LEVEL



# Education Institutions

## SAPLING LEVEL



# Libraries Batman



# Science Centers

## Erzurum, Gaziantep



# Youth Camps

## Osmaniye



# Our Activities Daily



# Our Activities Hourly



**Seed Ball Workshop**



**Biomimicry Workshop**



# Our Activities Games

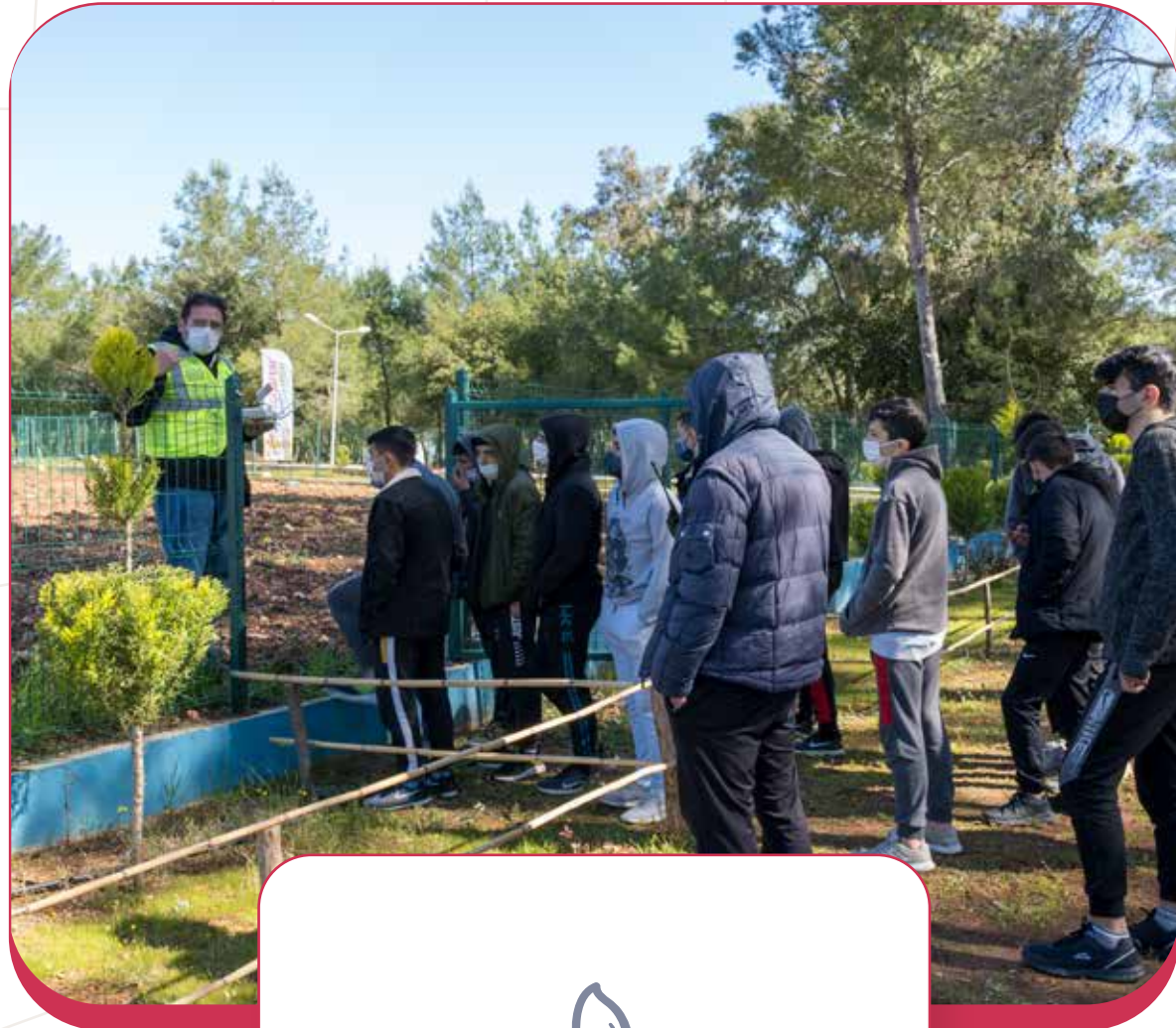


**ECOSYSTEM BOARD GAME**



**LEADER FARMER BOARD GAME**

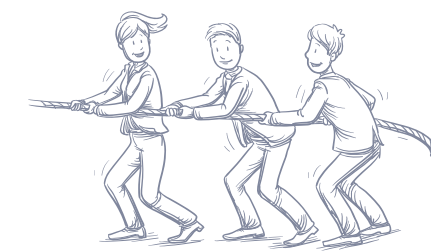
# ATA PARK



**Planting/  
Seeding Areas**



**Natural Life  
Activities**



**Walking and  
Track Fields**



**Indoor and  
Outdoor  
Education Areas**

# Our Seminars



**EDUCATION INSTITUTIONS**



**LIBRARIES**



# Our Products



ATA

# Contents

- Game Board
- 4 Player Panels
- 24 Technological Tool Cards
- 4 Avatar Cards
- 120 Crop Tokens
- 4 Crop Depots
- 56 Event Cards
- 16 Wonder Cards
- 36 Agriculture Cards
- 4 Technological Tools
- Price List Card
- Game Booklet



LIDER  
ÇİFTÇİ

TARIM TEKNOLOJİLERİ OYUNU



# ECOSYSTEM

**Ecosystem Food Chain Game:** This game enables individuals to distinguish between living and non-living entities and discover the basic needs of living things. It also aims to nurture explorers who internalize the love and protection of nature, becoming individuals sensitive to their surroundings and understanding the whole.



4+

ATA

# Book Attachments:

30 Stickers

24 Memory Cards

3D Tractor Model



ATA



Seed Ball



Plantable Cups





**GLASS**

**ATA**



**BADGES**



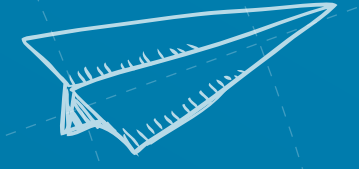
**BAGS**



**TECHNOLOGY  
CAPTAINS**



**FAST  
COMPANY**



**Operational  
Excellence of  
the Year  
AWARD**



**Innovation  
of the Year  
AWARD**



**Turkey's Top  
50 Innovative  
Companies  
AWARD**

**ATA**  
AKILLI TARIM ATÖLYELERİ



THANK YOU

